Digital Citizenship Curriculum – K-6

2015

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Abstract

The ICCSD elementary teacher librarians have collected resources, lessons, and assessments which address the concept of Digital Citizenship. These resources will be available on the district library webpage and can be taught by teacher librarians, classroom teachers, or collaboratively.

Project Description

Technology and connectedness via the internet are a part of all of our daily lives. Our students must be prepared to be citizens not only in the physical communities they inhabit, but also in a global digital world. Rather than using fear based tactics, restrictive policies and punitive measures to ensure compliance, we must be proactive in teaching students to be positive and effective members of our current and future society.

Digital Citizenship can be defined as an understanding of the rights and responsibilities of those participating as members of a digital global society. According to ISTE's (2007) Standards for Students, students who are effective Digital Citizens will "understand human, cultural, and societal issues related to technology and practice legal and ethical behavior." They will be able to "advocate and practice safe, legal, and responsible use of information and technology; exhibit a positive attitude toward using technology that supports collaboration, learning, and productivity; demonstrate personal responsibility for lifelong learning; and exhibit leadership for digital citizenship (ISTE, 2007).

Suggestions for curricular or subject tie-ins have been made for each concept in the four main strands, but Digital Citizenship skills are a part of all disciplines and daily life.

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Objectives

In order to meet the ISTE standards for Digital Citizenship as well many Common Core Standards in 21st Century Skills, this curriculum represents four main strands:

- 1. Digital Safety
- 2. Digital Reputation
- 3. Digital Relationships
- 4. Digital Ethics

Each strand is broken up in to relevant concepts. It is important to note that as technology evolves, so may the most relevant concepts to our students. Rather than focus on specific technological tools or devices, students must be prepared to apply the essential learnings associated with the above strands to new and ever changing technologies.

The following overarching objectives apply to any grade level:

Digital Safety

Objectives:

- Demonstrate awareness of the dangers of sharing personal information with others.
 (CCSS)
- Students will explore and apply rules for traveling safely online.
- Demonstrate awareness of the importance of communicating with adults about things that might concern them. (CCSS)

Digital Reputation

Objectives:

- Students will understand that information published online has real-world consequences.
- Students learn that the information they put online leaves a digital footprint or "trail."
 (CSM)

Digital Relationships

Objective:

- Students will use technology to communicate and collaborate appropriately and effectively.
- Students will use technology efficiently and in a manner that does not harm themselves or others. (CCSS)

Digital Ethics

- Students will understand that stealing information is the same as stealing tangible items (CCSS)
- Students will use technology in a way that respects the rights of creators.
- Students will use technology to practice legal and ethical behavior.

Digital Citizenship Framework K-2

Digital Safety K-2

- Demonstrate awareness of the dangers of sharing personal information with others. (CCSS)
- Students will explore and apply rules for traveling safely online.
- Demonstrate awareness of the importance of communicating with adults about things that might concern them. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Personal	What is personal	Video: What is Personal Information? K-3	K-Introduce	SMART Board Sort of	21.K-2.TL.5
Information	information?	Video (2:22)	1st/2nd	Personal Information	
	https://www.commonsens	http://www.netsafeutah.org/parents/par	Review		
	emedia.org/educators/less	ent videos.html			
	on/keep-it-private-k-2				
	Grade K/1-Go to				
	Introduction under				
	Teacher Plans				
	Grade 2-Use Teach 1				
	under Teacher plans				
Sharing Personal	Why is sharing your	Wild About Safety with Timon and	К	Go through Keep it	21.K-2.TL.5
Information	personal information	Pumbaa: Safety Smart® Online(2:57)		Private Assessment	
	dangerous?	https://www.youtube.com/watch?v=M-		on Smart Board-use	
	Would you share your	njh8mFvVk		thumbs up/thumbs	
	personal information with			down (page 5)	
	a stranger in the real	Brain Pop Jr. Internet Safety with Annie &	1	Teacher Version	
	world?	Moby Video (3:46)		(page 6)	
		https://jr.brainpop.com/artsandtechnolog		https://d2e111jq13	
	Stranger Danger Lesson	<pre>v/technology/internetsafety/</pre>		me73.cloudfront.net	
	http://www.edutopia.org/		1	/sites/default/files/u	
	blog/internet-safety-	Faux Paw's Adventures in the Internet	2	ploads/classroom cu	
		Video (4:50)			

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
	younger-elementary-	https://www.youtube.com/watch?v=gPse		rriculum/k-2-unit1-	
	mary-beth-hertz	7dcXwrU&list=PL60FACB64129A9541		keepitprivate.pdf	
Choosing Age Appropriate Sites	Do you go to unfamiliar places in the real world without an adult or adult's permission?	My Online Neighborhood Video (3:29) https://www.commonsensemedia.org/video/modal/2102075	K-2		21.K-2.TL.5 21.K-2.TL.6
		Pause and Think Online Song (3:07) https://vimeo.com/72896796			
Reporting to an	If you ever feel	NetSmartz Kids Know the Rules Video	K-2		21.K-2.TL.5
Adult	uncomfortable online or in	(1:53)			
	the real world tell a	http://www.netsmartzkids.org/LearnWith			
	trusted adult.	<u>Clicky/KnowTheRules</u>			
	K-1: Trusted Adults	http://www.netsmartzkids.org/LearnWith			
	Lesson-Who are your trusted adults?	Clicky/TellATrustedAdultShow			
	https://drive.google.com/	Tell an Adult Video (2:02)			
	open?id=0B-	http://eq.uen.org/emedia/file/48d6aa51-			
	E0Ovel6bLnOTdCWHc0bX	8bd5-85d4-998e-d03c161fef2a/1/uen3-			
	<u>VvQUU</u>	final high QTCC.mp4			
	2: Circle of Trust Lesson				
	https://drive.google.com/f				
	ile/d/0B-				

ns CCSS
21.K-2.TL.6
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Digital Reputation K-2

- Students will understand that information published online has real-world consequences.
- Students learn that the information they put online leaves a digital footprint or "trail." (CSM)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
What goes online, stays online	Basic Knowledge of the Digital TrailEverywhere you go online leaves a trail or footprints.		K-2		21.K-2.TL.6 21.K-2.TL.2
	THINK for Kids-Think about what you are doing and how you are behaving online	THINK for Young Kids Posters Link https://drive.google.com/file/d/0B-E00vel6bLnWXZyaG1aNk1WTFk/view?us p=sharing			

Digital Relationships K-2

- Students will use technology to communicate and collaborate appropriately and effectively.
- Students will use technology efficiently and in a manner that does not harm themselves or others. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Being Friendly and Safe	Being nice online is just as important as being nice in person.	Be Kind Online Net Safe Utah (1:57) http://www.netsafeutah.org/educators/edu cator videos.html	PBIS Expectation s/ Guidance K-2	Display different comments on the SMARTboard and have the students use "Above the Line," "Below the Line," "Below the Bottom Line" to rate the comments.	21.K-2.TL.1 21.K-2.TL.2 21.K-2.TL.5
Netiquette	What is Netiquette?	NetSmartz Kids Bad Netiquette Stinks (6:45) http://www.netsmartzkids.org/LearnWithClicky/BadNetiquetteStinks NetSmartz Kids Word Search http://cdn.netsmartz.org/freestuff/clubuyn activities/NettiesNetiquetteWordSearch.pdf	K-2	Ask students what are some examples of showing respect, responsibility, and right choices when you are online.	21.K-2.TL.1 21.K-2.TL.2 21.K-2.TL.5
	THINK Before You Post	THINK Before You Post Bookmarks and Posters http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocksseriously.com/ http://www.technologyrocks	2	Students could create their own THINK posters for the computer lab, classroom or home.	

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
Cyberbullying	Tell an Adult	NetSafe Utah video Tell an Adult (2:02)	K-2	Provide situations	21.K-2.TL.1
/ Bystanders		http://www.netsafeutah.org/parents/paren		that students could	21.K-2.TL.2
		t videos.html		respond to with "Tell	21.K-2.TL.5
				an adult." Include	
				school and home	
				examples.	
	Screen out the Mean	Common Sense Media Screen Out the Mean Lesson Plan https://www.commonsensemedia.org/educ ators/lesson/screen-out-mean-2-3	2-3	Assessment included in the lesson plan	

Digital Ethics K-2

- Students will understand that stealing information is the same as stealing tangible items (CCSS)
- Students will use technology in a way that respects the rights of creators.
- Students will use technology to practice legal and ethical behavior.

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Ownership/ Credit	Giving credit to others and getting credit for their work	Respect the Person lesson and video: http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons	К	Class discussion, 21.k Making simple citations	21.K-2.TL.5
	Be fair with creative work	It's great to Create and Play Fair lesson and video: http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons	1		
	Understand ownership concepts associated with creative work	Creativity and Sharing Fairly lesson and video: http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons	2		
	The basics for crediting creative work	My Creative Work lesson plan: https://www.commonsensemedia.org/ educators/lesson/my-creative-work-k-2	K-2		

Digital Citizenship Framework 3-4

Digital Safety 3-4

- Demonstrate awareness of the dangers of sharing personal information with others. (CCSS)
- Students will explore and apply rules for traveling safely online.
- Demonstrate awareness of the importance of communicating with adults about things that might concern them. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
Sharing personal Information	Cybersmart Quiz	Introduction to Digital CitizenshipHow Cybersmart Are You Quiz? https://www.esafety.gov.au/kids-quiz/	3		21.3-5.TL.2 21.305.TL.5
	What is personal information? Review Lesson	Comic Book Capers Game-Help the Gizmo family stay safe online https://www.esafety.gov.au/comic-book-capers/	3-4f		
		Video: What is Personal Information? 4-6 Video (2:41) http://www.netsafeutah.org/parents/parenty/ t videos.html	3-4		
		Lee & Kim's Adventure Video (8:28) A cautionary tale about the person behind the screen. https://vimeo.com/29383001	4		
Username/ Password strength	Username Lesson https://www.commonsense media.org/educators/lesson/		3-4	Check the passwords students agreed were strong on	21.3-5.TL.5
Strength	keep-it-private-k-2			https://howsecureis mypassword.net/	

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
	(Under teaching plans click on teach 2 or download lesson materials and scroll to teach 2 section) 3-Password Lesson-Show Video and do Activity Portion of the lesson https://drive.google.com/open?id=0B-	NetSmartz Kids Password Rap (2:00) http://www.netsmartzkids.org/LearnWithClicky/ThePasswordRap	3	Have 4th graders check their passwords on https://howsecureismypassword.net/	
	4-Password Lesson-have students creates passwords using the guidelines.		4		
	https://drive.google.com/ope n?id=0B- E00vel6bLneU05NVJqQ3JoV Uk				
Be Careful Where You Click	Advertisements and marketing ploys targeting kids. Go through the Cyber Pigs adventure game as a class	Privacy Playground: The First Adventure of the Three Cyber Pigs (Click on Start Game) http://mediasmarts.ca/game/privacy-playground-first-adventure-three-cyberpigs			21.3-5.TL.5 21.3-5.TL.6
	and discuss as you work through it.	Faux Paw and the Dangerous Download (8:47) https://www.youtube.com/watch?v=GHkM 2nddg71			
Reporting to an Adult	3-It's Ok To Tell Lesson- Complete Advice Portion as Small Groups or Whole Class	NetSmartz Kids <i>It's Ok To Tell</i> Video (7:52) http://www.netsmartzkids.org/LearnWithClicky/ltsOkToTell	3	Students make a list of their trusted adults	21.3-5.TL.5

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
	https://drive.google.com/open?id=0B-E0Ovel6bLnSEs4eEtfNTJralE 4-Review-It's Ok To Tell Video and Talk to An Adult Video. Have students share out their trusted adults and why it is important to tell. Do page 3 of printable as a whole class to review what to do if students feel uncomfortable.	Talk to an Adult You Trust 4-6 Video (2:16) http://www.netsafeutah.org/educators/educator videos.html It's Ok To Tell Printables (page 3) https://drive.google.com/open?id=0B-E0Ovel6bLnb2lUNIRLUUZISGs	4	Students give reasons why it is important and ok to tell	

Digital Reputation 3-4

- Students will understand that information published online has real-world consequences.
- Students learn that the information they put online leaves a digital footprint or "trail." (CSM)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
What goes online, stays online/ Digital Trail	Follow the Digital Trail Lesson (Teach 1 with activity, Teach 2 for follow up/review) https://d2e111jq13me73.clo udfront.net/sites/default/file s/uploads/classroom curricul um/k-2-unit2- followthedigitaltrail.pdf	Follow the Digital Trail Video (2:28) https://www.commonsensemedia.org/video s/follow-the-digital-trail	3-4		21.3-5.TL.5

Digital Relationships 3-4

- Students will use technology to communicate and collaborate appropriately and effectively.
- Students will use technology efficiently and in a manner that does not harm themselves or others. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Being Friendly/ Appropriate	Power of Words	Common Sense Media Power of Words Video (2:54) https://www.commonsensemedia.org/videos/ power-of-words Lesson Plan https://www.commonsensemedia.org/educat ors/lesson/power-words-4-5	4	Create a decision tree to visualize whether to post something or not.	21.3-5.TL.2 21.3-5.TL.5
	THINKReview or continue using the THINK posters for younger students or if it hasn't been reinforced at an earlier grade level.		3-4		
Netiquette	Do's and Don'ts of Netiquette	Continuation of Cyber Pigs http://mediasmarts.ca/game/cybersense-and-nonsense-second-adventure-three-cyberpigs Teacher's Guide: http://mediasmarts.ca/sites/mediasmarts/files/pdfs/games/cybersense-guide-2015.pdf	4	Quiz included in the lesson	21.3-5.TL.2 21.3-5.TL.5
	Netiquette Definition	Carnegie Cyber Academy Lesson plan/teacher definitions http://www.carnegiecyberacademy.com/facultyPages/communication/netiquette.html	3	Betty's Netiquette Quiz http://www.carnegiecyberacademy.com/funStuff/netiquette/netiquette.html	

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
		Wonderopolis Do You Have Good Netiquette article http://wonderopolis.org/wonder/do-you-have-good-netiquette/ *Good article. The quiz and vocab seemed to have some glitches.	3-4		
Cyberbullying /Bystanders		Infinite Learning Lab Professor Garfield has a video, practice, and ending assessment about Cyberbullying. It appears that much of this site is paid, but this lesson is free. https://learninglab.org/		Assessment included.	21.3-5.TL.2 21.3-5.TL.5

Digital Ethics 3-4

- Students will understand that stealing information is the same as stealing tangible items (CCSS)
- Students will use technology in a way that respects the rights of creators.
- Students will use technology to practice legal and ethical behavior.

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
Ownership/	Why create citations and	Citations for Beginners video:	3 & 4	Citations in research	21.3-5.TL.2
Credit	general format for citations	https://vimeo.com/95551890		projects	
	Why it is wrong to steal music from others	Clicky's Stolen Song: A Lesson in Digital Ethics (video 11:10) http://www.netsmartz.org/NetSmartzKids/ClickysStolenSong	4	Discussion	
	What sources can students for	0	3 & 4		
	free?	Grant Wood AEA Online Resources: http://www.aea10.k12.ia.us/media/onlineR esources.html	3 & 4		
	Royalty-free images to use in projects	http://schools.iclipart.com/	3 & 4		
			_		
Plagiarism	What is plagiarism?	Pirates of Plagiarism by Kathleen Fox and Lisa Downey, published by Upstart Books	3	Questions at end of book	21.3-5.TL.5
		Francine's Pilfered Paper from PBS Arthur			
	Why is plagiarism wrong?	show - season 11, show 15 (You can buy it through Amazon for \$0.99)	4	Discussion	
		Definition of plagiarism:			

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
	Definition and Anti-Plagiarism checklist	http://kidshealth.org/kid/feeling/school/plagiarism.html#	3&4		
	Cartoon about plagiarism	Cartoon: http://talknerdy2me.org/dont-play-with-plagiarizing	3&4		
Copyright & Creative Commons	Basic idea of copyright and fair use	Sharing Fairly lesson and video: http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons	3	Evaluating the student on proper citation within his or her project.	21.3-5.TL.5.
	Respecting ownership and copyright, and explore concept of fair use	Digital Sharing Ethics lesson and video: http://www.ikeepsafe.org/download-page-2/ 2/ You may have to create an account to download lessons	4		
	Explain copyright, creators' rights, and fair and legal use of media	InCtrl What's Mine Isn't (Necessarily) Yours lesson and video: http://www.teachinctrl.org/lessons/whatsm ineisntyours.php	4-6		

Digital Citizenship Framework 5-6

Digital Safety 5-6

- Demonstrate awareness of the dangers of sharing personal information with others. (CCSS)
- Students will explore and apply rules for traveling safely online.
- Demonstrate awareness of the importance of communicating with adults about things that might concern them. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
Privacy	Online "friends" who are	NSTeens Post-to-be-Private Video	5-6	Give students time to login	21.6-8.TL.5
settings	you "friending?"	(1:13)		to their social media	21.6-8.TL.6
		http://www.nsteens.org/Videos/Post		accounts, locate privacy	
	NS Teens Post-to-be	<u>-to-bePrivate</u>		settings, work on changing	
	Private Lesson-		_	them or examining them.	
	Introduction and Activity		5-6		
	https://drive.google.com/				
	open?id=0B-				
	E00vel6bLnUWZhc3RoSjd			Have students share out	
	<u>1X1U</u>	Digital Commence Online Commen	5-6	what they learned or use an	
		Digital Compass Online Scenario	3-0	exit slip.	
	Digital Compass Scenario	Game			
	Game-have students	https://www.digitalcompass.org/gam			
	choose characters and	<u>e/index.html</u>			
	work through the				
	scenarios. Each story takes				
	appoximately 45 minutes				
	so students won't get all				
	the way through.				
	https://www.commonsers				
	https://www.commonsens				
	emedia.org/educators/digi		5-6		
	<u>tal-compass</u>		5-0		

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
	Show student how to set their privacy settings on social media (facebook, instagram, etc.)	Privacy Settings Lesson https://docs.google.com/document/d/1DtTmC1D6TuwCumxVeCHDGLNutoj 5r1sZD06ONhqSaTA/edit			
Sharing personal Information	Never share your personal information online! What are the dangers of sharing personal information?	Video: What is Personal Information? 4-6 Video (2:41) http://www.netsafeutah.org/parents /parent_videos.html	5-6		21.6-8.TL.5
Password Strength	Students go to https://howsecureismypas sword.net/ to see how quickly their passwords could be cracked . Discuss what makes a strong password , and why it matters .	https://howsecureismypassword.net/ Most common passwords: https://www.youtube.com/watch?v= 7RP6UiNSWA How to create a strong password https://www.youtube.com/watch?v= ORCsHJfHL 4	5-6	Try out different passwords on How Secure until students find one that would take at least 20 years crack.	21.6-8.TL.5

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	CCSS
Recognizing Scams, Schemes, Ads, Creeps	Being cautious and smart about Phishing, Spam, Scams, Ads, and more Too Good to Be True Lesson (do Teach 1 activity) https://d2e111jq13me73.c https://d2e111jq13me73.c https://d2e111jq13me73.c https://d2e111jq13me73.c https://d2e111jq13me73.c https://d2e111jq13me73.c	Phishing Emails Video (2:39) https://www.youtube.com/watch?v=TLRyTnuKup0		Identify examples of various scams, ads, etc.	21.6-8.TL.5
Reporting to an Adult	Review: Feel uncomfortable, sad or scared? Report to an adult!	https://www.youtube.com/watch?v= ZmQE-Xpe3WI			21.6-8.TL.5

Digital Reputation 5-6

- Students will understand that information published online has real-world consequences.
- Students learn that the information they put online leaves a digital footprint or "trail." (CSM)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
What goes	How quickly does	NSTeens Mike-Tosis Video (2:59)	5-6	Students discuss various	21.6-8.TL.2
online, stays	information travel? Can	http://www.nsteens.org/Videos/Mike-		photos, example posts,	21.6-8.TL.5
online	you stop it?	<u>Tosis</u>		etc. from the point of	
				view of a friend, a co-	
		NSTeens Profile Penalty Video (2:47)		worker, a boss, a	
	What does your profile say	http://www.nsteens.org/Videos/ProfileP		teacher, a parent, future	
	about you?	<u>enalty</u>		self, etc.	
Digital	What does you digital	Digital Footprint Intro Video (2:00)	5-6		21.6-8.TL.5
Footprint/Tra il effects on	footprint say about you?	https://vimeo.com/6709512			
real life	What do you want it to	Netsafety Blog: Digital Footprints Video	5-6		
	say?	(0:49)			
		https://www.youtube.com/watch?v=zY1			
		<u>3laJuH98</u>			
	THINK before you post!	5 Ways to Make a Positive Digital	5-6		
		Footprint (1:42)			
		https://www.youtube.com/watch?v=Dw			
	How to leave a positive	FE25f50P4&list=PLrPeHnWE36RvMuinrT			
	digital footprint. Tagxedo	AhsU OCqdGmAT8U&index=12		Students fill a tagxedo	
	footprint activity.	http://www.tagxedo.com/		footprint using words they want to leave as	
		Footprint image to upload to tagxedo		their POSITIVE digital	
		https://drive.google.com/open?id=0B-		footprint.	
		E00vel6bLnNE5Kb1VyVlZ3Uzg&authuser			
		<u>=1</u>			

Digital Relationships 5-6

- Students will use technology to communicate and collaborate appropriately and effectively.
- Students will use technology efficiently and in a manner that does not harm themselves or others. (CCSS)

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Being Friendly and Appropriate	Rings of Responsibility	Rings of Responsibility Lesson: https://www.commonsensemedia.org/sites/default/files/uploads/classroom curriculum/3-5-unit1-ringsofresponsibility.pdf	PBIS Expectations / Guidance 5-6	Assessment included in the lesson.	21.6-8.TL.2 21.6-8.TL.5
Netiquette	Oversharing	Common Sense Media Oversharing: Think Before You Post video https://www.commonsensemedia.org/video s/oversharing-think-before-you-post Common Sense Media Top 10 Poster https://www.commonsensemedia.org/sites/ default/files/uploads/classroom_curriculum/ oversharing-poster-11x17-a-b 7 .pdf	5-6	Using the Top 10 poster, students define what the ideas mean.	21.6-8.TL.2 21.6-8.TL.5
Cyberbullying /Bystanders	Steps to Respect	Steps to Respect Cyberbullying lessons	5-6 Guidance lessons	After lessons are completed, use an exit slip to ask what they learned and what they still have questions about to follow up.	21.6-8.TL.2 21.6-8.TL.5
Permission Before Posting	Top Secret	Common Sense Media Top Secret game http://media.commonsensemedia.org/games/top-secret.swf	5-6	Assessment included	21.6-8.TL.2 21.6-8.TL.5

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Communicati ng Appropriately for the Audience	Showing Respect Online	Common Sense Media Showing Respect Online https://www.commonsensemedia.org/educators/lesson/show-respect-online-k-2 *Many of the Common Sense Media	5-6	Assessment included.	21.6-8.TL.2 21.6-8.TL.5
Addictice		resources can be accessed for free online, however to print the worksheets and activities you need to be logged in. Setting up a username is free.			

Digital Ethics 5-6

- Students will understand that stealing information is the same as stealing tangible items (CCSS)
- Students will use technology in a way that respects the rights of creators.
- Students will use technology to practice legal and ethical behavior.

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
Using	Explore and apply concept	Common Sense Media lesson Rework-	6	Four Points of Fair Use	21.6-8.TL.2
information/int	of fair use	Reuse-Remix:		handout and remix	21.6-8.TL.5
ellectual		https://www.commonsensemedia.org/e		project	
property ethically		ducators/lesson/rework-reuse-remix-6-8			
		A Creator's Rights lesson and video:			
	Introduction to copyright,	https://www.commonsensemedia.org/e	6	411 for Creators and	
	fair use, and the rights	ducators/lesson/creators-rights-6-8		The Truth About Happy	
	students have as creators			Birthday Student	
	_, , , , , , , , , , , , , , , , , , ,	Copyright and Fair Use video:	6	Handouts	
	Think about copyright law	https://www.commonsensemedia.org/v	0		
	and Fair Use regulations	ideos/copyright-and-fair-use-animation		Diblicancebica	
	Netiquette	20 Basic Rules for Digital Citizenship infographic: http://www.teachthought.com/technology/20-basic-rules-for-digital-citizenship/	5-6 Review	Bibliographies, integration throughout the year	
		Citations for Beginners video (3:15):			
	Why we create citations and	https://vimeo.com/95551890	review for		
	format	http://schools.iclipart.com/	5-6		
		http://search.creativecommons.org/			
	Royalty-free images to use in projects	Google Images advanced search	5-6		

Define plagiarism and its consequences. Giving credit to others is a sign of respect. Plagiarizing music	Common Sense Media lesson plan about Plagiarism, Whose Is It Anyway?: https://www.commonsensemedia.org/educators/lesson/whose-it-anyway-4-5 Fun video extension about bands possibly plagiarizing music (2:28): https://www.youtube.com/watch?v=De3lvudmOAw&feature=player-embedded	6	Whose is it anyway? worksheet from lesson	21.6-8.TL.5
Consequences of plagiarism and how to avoid online plagiarism Definition of plagiarism	&noredirect=1 Digizen Preventing Plagiarism lesson and powerpoint: http://www.digizen.org/digicentral/plagiarism.aspx	6		
How to identify copyrighted work and understand Creative Commons licenses Understand copyright protections and consequences and reinforce fair use	http://www.plagiarism.org/ Copyright in the Real World (Part 1) lesson and video (0:50): http://www.ikeepsafe.org/download- page-2/ You may have to create an account to download lessons Copyright in the Real World (Part 2) lesson and video (4:00): http://www.ikeepsafe.org/download- page-2/ You may have to create an account to download lessons	5	Bibliographies, proper citation, and permission throughout the year. Activities in lesson	21.6-8.TL.5
Ho wo Cre	finition of plagiarism w to identify copyrighted rk and understand eative Commons licenses derstand copyright otections and insequences and reinforce	powerpoint: http://www.digizen.org/digicentral/plag iarism.aspx Definition and explanation: http://www.plagiarism.org/ W to identify copyrighted ork and understand eative Commons licenses Pative Commons licenses Definition and explanation: http://www.plagiarism.org/ Copyright in the Real World (Part 1) lesson and video (0:50): http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons	powerpoint:	powerpoint: http://www.digizen.org/digicentral/plag iarism.aspx Definition and explanation: http://www.plagiarism.org/ w to identify copyrighted rk and understand eative Commons licenses derstand copyright otections and nsequences and reinforce r use powerpoint: http://www.digizen.org/digicentral/plag iarism.aspx Definition and explanation: http://www.plagiarism.org/ Copyright in the Real World (Part 1) lesson and video (0:50): http://www.ikeepsafe.org/download- page-2/ You may have to create an account to download lessons 6 Activities in lesson Activities in lesson 1 Activities in lesson

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
	Remix media content to create mashup and learn to give credit to artists whose work they use Explain copyright, creators' rights, and fair and legal use of media How to use online content without breaking the law Demonstrate searching for images under Creative Commons licensing or Public Domain	The First Amendment Copyright and Fair Use infographic: http://www.ikeepsafe.org/download-page-2/ You may have to create an account to download lessons Creative Credit - Mix-n-Mash lesson, activity, and video: http://www.digitalpassport.org/educator/materials InCtrl What's Mine Isn't (Necessarily) Yours lesson and video: http://www.teachinctrl.org/lessons/whatsmineisntyours.php Digizen Copyright Uncovered lesson and powerpoint with scenarios: http://www.digizen.org/digicentral/copyright.aspx	5 4-6 Professional Development with Staff		
Respecting both real and virtual property:	Responsibility to respect others' creative work	A Creator's Responsibilities lesson and henry's Story-Making Mashups video (2:04):	6	A Creator's Responsibilities discussion guide	21.6-8.TL.5

Key Concepts	Activities/Lesson Ideas	Resources/Tools/Handouts/Links	Grade Level	Assessment Options	ccss
rights, responsibilities	Why is internet cheating/stealing wrong?	https://www.commonsensemedia.org/educators/lesson/creator%E2%80%99s-responsibilities-6-8		PBIS expectations	
Acceptable Use Policy	Review the acceptable use policy for technology in your school ICCSD Administrative Guidelines for Appropriate Use of Computers and the Internet	Administrative Codes 622 - 624: https://docs.google.com/file/d/0B8faW P5WeNZmYWZ2RGdTUV9ZZEE/edit Safety Pledge: http://www.netsmartz.org/Resources/Pledges	5-6 Library orientation	Computer lab expectations (contract?) Homeroom/PBIS Expectations Identify key elements of the AUP	21.6-8.TL.5

Note: Here is a good digital citizenship review game, but it costs \$3.50 from Teachers Pay Teachers:

I Have Who Has Game by LeAnn Leyden & Jody Payne:

https://www.teacherspayteachers.com/Product/Digital-Citizenship-I-Have-Who-Has-Game-1197682

Another general resource for internet safety is this Symbaloo: http://edu.symbaloo.com/mix/dulaneyinternetsafety.